



Russell Archey

Voice Over Talent and Narrator

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Representation: The Helen Wells Agency

I started my voice-over career not knowing how exactly I was going to fit into that world, but I knew I wanted in. 5 years later, I've narrated over 50 audiobooks, commercials for Pluto TV, car part companies, chicken restaurants in England and travel companies in Ireland, promotional videos for medical conferences, mosques, national industry boards, and board game companies, video game characters, documentaries, and YouTube channels (with millions of viewers daily). This is my career, my art, and my passion.

Studio Equipment

Sound-Treated On-Property Studio

Microphone: Sennheiser MKH 416
DAW Software: Adobe Audition Waves and Izotope and Waves Plug-ins
Interface: Scarlett Focusrite 2i2
Communication: Source Connect Standard, Zoom, Skype, Phone

Experience Highlights

Commercials:

- Pluto TV "Trick or TV"
- Lillith Games "Warpath/Metal Slug Crossover" — Marco Rossi (Character)
- Petersen Games
 - Quivit
 - Smell Like a Monster
- Various Local Commercials

Animation and Video Games

- *Genshin Impact* — Lucien/Manua/Michica/Quarry Manager
- *Five Nations* (Silverforge Games) — Unizar (Faction Leader)
 - Praetor
 - Zahak
- *Sol Hano: Bareback and All In* (Garagista Studios) — Sol Hano (Protagonist)
- *Between the Stars* (Isolated Games) — Colonel Novak
- *Murka Slots* (Murka Games) — Multiple Roles
- *Deadstar* (Web Series) — Alek

ADR/Dubbing

- Russia's First Train
- Extremogram

Documentaries:

- Memphis Zoo "Polar Bear Passage Parts 1 and 2"
- Cosmoknowledge (Science, Astronomy, and Space)
- Explore With Us (True Crime and History)
- Enigma Productions "Darkness Over Deutschland"
- Over 650 Completed Documentary Scripts

Promotional:

- MindPlays Esports
- Petersen Games
 - *Cthulhu Wars Duel*
 - *Eternal Adversary*
 - *Dinosaur 44*
 - *Family Reunion*
 - *Final Onslaught*
 - *Four Monsters*
 - *Ghoul Island*

- *Nightmares*
- *Planet Apocalypse 2*
- *Skin Deep*
- *Terror paths*
- *The Big Sleep*
- *The Can in Yellow*
- *Nlocking Insanity*
- *Brown Jenkin*
- *Monster Deodorant*

Audiobooks (50+ Titles, including USA Today and International Best-sellers)

- *Wealth of Time Books 1 – 6* – Andre Gonzalez
- *The Prince Trilogy* – Antony Soehner
- *Gather the Party Trilogy* – Antony Soehner
- *Chasing Shadows* – Bernadette Soehner
- *Hellborne* – Lisa Foster
- *Snowball* – Andre Gonzalez
- *Burning Son* – TH Leatherman
- *Dragon Siege* – Antony Soehner
- *Ashes of Aldyr* – Russell Archey

Hundreds of Projects Overall in a Diverse Array of Voice Over Fields

Training

Commercial/Promo/Narration Coaching — John Auerbach
 Video Game/Commercial Coaching — Craig Lee Thomas
 Gaming and Animation Workshop — Brooke Chalmers
 Commercial Training Agent Night — Peter Varano, AVO Talent
 Intro to ADR/Dubbing 4-Day Workshop w/Guest Directors — Jose Sandoval
 Advanced ADR/Dubbing In-Person Workshop — Jose Sandoval and Anthony Bowling
 Video Game Character VO Workshop — Jeremy Hall
 Commercial Voice Over Workshop — Barbara Niles
 Promo and Trailer Workshop — Brent Hagel
 Coloring the World with our Characters — Krizia Bajos
 Acting Battle Chest with Andrea Toyias
 Gaming Workshop – Brittany Cox
 Animation and Gaming Workout — Arianna Ratner
 Animation and Gaming Workout — Stephanie Southerland
 Such-A-Voice Breakout Program
 How To Make it in Voice-Overs — Lisa Foster
 Character Animation Voice Overs Workshop — Sarah Sherman